

Displays for LoRa Nodes

Adding a display to a LoRa node provides visual feedback on mesh status, incoming messages, and GPS coordinates - without requiring a phone connection. Different display types make different tradeoffs between power consumption, visibility, and cost.

Built-in Display Options

Many popular LoRa boards ship with or can be fitted with a display:

Board	Display Type	Size	Power Draw	Sunlight Readable
Heltec WiFi LoRa 32 V3	OLED (SSD1306)	0.96" 128x64	+15-20 mA when on	Poor
T-Beam (most versions)	OLED (SSD1306, commonly an add-on module)	0.96" 128x64	+15-20 mA when on	Poor
T-Echo	E-Ink (1.54")	1.54" 200x200	~0 mA when static	Excellent
RAK WisBlock + RAK14000	E-Ink (2.13")	2.13" 250x122	~0 mA when static	Excellent

Note: the 0.96" SSD1306 OLED is commonly a separate add-on module rather than present on every T-Beam revision - some T-Beam versions ship without a screen.

OLED Displays

SSD1306-based 0.96" OLED displays are inexpensive and common. They connect via I2C (SDA/SCL pins) and the SSD1306 is a natively supported (selectable) driver in Meshtastic firmware.

- **Advantages** - High contrast, works in complete darkness, fast refresh
- **Disadvantages** - Poor in direct sunlight; draws roughly 15-20 mA when on (current varies with displayed content - typically under 15 mA - and is significant for battery nodes); OLED panels can also dim or burn in over thousands of hours of continuous use
- **Power tip** - Set a short screen timeout to minimize power draw, e.g. `meshtastic --set display.screen_on_secs 30`. Note: a value of **0 does NOT disable the screen** - in Meshtastic, 0 maps to 10 minutes (the default). To minimize screen-on power, set a small positive value (e.g. 1); screen-off behavior on solar/battery nodes is governed by the

device's power-saving settings, not by `screen_on_secs 0`.

- **Adding to a bare board** - Many ESP32 boards have I2C headers that accept standard 0.96" OLED modules. On the original (classic) ESP32 the common I2C defaults are SDA = GPIO 21 and SCL = GPIO 22; ESP32-S3 boards (e.g. Heltec V3) use different and remappable I2C pins, so always check your board's pinout.

E-Ink Displays

Electronic ink displays consume power only when the display content changes. Once updated, the image is held with zero power consumption - ideal for battery-operated nodes.

- **Advantages** - Zero standby power, excellent sunlight readability, long battery life, full image visible even when battery is critically low
- **Disadvantages** - Slow refresh (1-2 seconds), ghosting artifacts after many refreshes, limited to black/white (no grayscale on basic modules), higher cost than OLED
- **Best use cases** - Handheld nodes where you need to read position and messages in direct sunlight; any node where battery life is the priority

TFT Color Displays

Color TFT displays (ST7789, ILI9341) provide higher resolution and color, but draw significantly more power (30-80 mA with the backlight on). Generally not recommended for battery-powered LoRa nodes but suitable for always-powered room server displays or status panels. T-Deck devices (a complete LoRa device with keyboard and color display) use a ST7789 TFT touchscreen.

Adding an External Display to an Existing Node

Most ESP32 and nRF52840 LoRa boards support adding an external I2C OLED. Steps:

1. Identify I2C pins on your board (SDA, SCL, 3.3V, GND) from the board's pinout documentation
 2. Connect a 0.96" SSD1306 OLED module: VCC to 3.3V, GND to GND, SDA to SDA, SCL to SCL
 3. In Meshtastic: the OLED is auto-detected on boot, so no manual "enable" is usually needed. If auto-detect fails, set Config → Display → OLED Definition to the correct controller (SSD1306/SH1106/SH1107) and save
 4. The display should activate after reboot
-

Revision #3

Created 2026-05-03 05:59:37 UTC by Mesh America Admin

Updated 2026-06-09 16:03:50 UTC by Mesh America Admin