

# Repeater Density and Coverage Calculations

How many repeaters do you need, and where should they go? This page provides practical calculation methods for MeshCore network coverage planning.

## Link Budget Basics

The maximum range between two MeshCore nodes depends on the link budget:

$$\text{Link Budget} = \text{TX Power} + \text{TX Antenna Gain} + \text{RX Antenna Gain} - \text{Feedline Loss} - \text{Path Loss}$$

Example (typical repeater setup):

TX Power: +22 dBm (158 mW - legal limit for USA ISM)

TX Antenna: +5 dBi (fiberglass omni)

RX Antenna: +5 dBi (fiberglass omni)

Feedline Loss: -1 dB each end = -2 dB total

Path Loss at 5 km free space: ~108 dB at 915 MHz

Receiver Sensitivity (SX1262, SF9): -125 dBm

Available fade margin:

$$(22 + 5 + 5 - 2) - 108 - (-125) = 47 \text{ dB fade margin}$$

Real-world adjustment (buildings, terrain): -10 to -20 dB

Net fade margin: 27-37 dB - solid link

## Terrain Effects on Range

Free-space calculations assume line of sight. Real-world path loss modifiers:

Environment	Typical Range (equal-height nodes)	Range (one node elevated 30m)
Flat open terrain	3-8 km	10-20 km

Environment	Typical Range (equal-height nodes)	Range (one node elevated 30m)
Suburban (low buildings)	1-3 km	5-10 km
Dense urban (high-rise)	0.3-1 km	2-5 km
Forest/jungle	0.5-2 km	2-5 km
Mountainous (valley-to-peak)	Variable	20-50 km (ridge-to-ridge)

# Coverage Area Calculation

For a given expected range R, a single omnidirectional repeater covers approximately:

$$\text{Coverage area} = \pi * R^2$$

At R = 3 km: ~28 km<sup>2</sup> (~11 sq miles)

At R = 5 km: ~78 km<sup>2</sup> (~30 sq miles)

At R = 10 km: ~314 km<sup>2</sup> (~121 sq miles)

These are theoretical maximums. Actual coverage is typically 50-70% of the theoretical circle due to terrain, buildings, and RF absorption.

# Repeater Density Guidelines

For a network where most clients are within 1 hop of a repeater:

- **Urban dense (Manhattan, downtown Chicago):** 1 repeater per 0.5-1 km<sup>2</sup> (500m radius)
- **Suburban:** 1 repeater per 3-8 km<sup>2</sup> (1-1.5 km radius)
- **Rural flat terrain:** 1 repeater per 20-50 km<sup>2</sup> (2.5-4 km radius)
- **Rural with elevation advantages:** 1 repeater per 50-200 km<sup>2</sup> (4-8 km radius)

These are starting points. After initial deployment, use the actual RSSI/SNR data from your node database to identify coverage holes and place additional repeaters strategically.

# Path Hop Analysis

In MeshCore, messages travel via discovered paths. The path length (hop count) determines:

- **Latency:** ~100-500ms per hop in normal conditions

- **Reliability:** Each hop adds failure probability; a 5-hop path with 95% per-hop reliability = 77% end-to-end delivery probability

Target: most clients should reach the room server within 3 hops. 5+ hops indicates a coverage gap that a new repeater could address.

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