

MeshCore Packet Format Reference

Packet Format

This document describes the MeshCore packet format.

- `0xYY` indicates `YY` in hex notation.
- `0bYY` indicates `YY` in binary notation.
- Bit 0 indicates the bit furthest to the right: `0000000X`
- Bit 7 indicates the bit furthest to the left: `X0000000`

Version 1 Packet Format

This is the protocol level packet structure used in MeshCore firmware v1.12.0

```
[header][transport_codes(optional)][path_length][path][payload]
```

- [header](#) - 1 byte
- 8-bit Format: `0bVVPPPPRR` - V=Version - P=PayloadType - R=RouteType
- Bits 0-1 - 2-bits - [Route Type](#)
- `0x00 / 0b00` - `ROUTE_TYPE_TRANSPORT_FLOOD` - Flood Routing + Transport Codes
- `0x01 / 0b01` - `ROUTE_TYPE_FLOOD` - Flood Routing
- `0x02 / 0b10` - `ROUTE_TYPE_DIRECT` - Direct Routing
- `0x03 / 0b11` - `ROUTE_TYPE_TRANSPORT_DIRECT` - Direct Routing + Transport Codes
- Bits 2-5 - 4-bits - [Payload Type](#)
- `0x00 / 0b0000` - `PAYLOAD_TYPE_REQ` - Request (destination/source hashes + MAC)
- `0x01 / 0b0001` - `PAYLOAD_TYPE_RESPONSE` - Response to `REQ` or `ANON_REQ`
- `0x02 / 0b0010` - `PAYLOAD_TYPE_TXT_MSG` - Plain text message
- `0x03 / 0b0011` - `PAYLOAD_TYPE_ACK` - Acknowledgment
- `0x04 / 0b0100` - `PAYLOAD_TYPE_ADVERT` - Node advertisement
- `0x05 / 0b0101` - `PAYLOAD_TYPE_GRP_TXT` - Group text message (unverified)
- `0x06 / 0b0110` - `PAYLOAD_TYPE_GRP_DATA` - Group datagram (unverified)
- `0x07 / 0b0111` - `PAYLOAD_TYPE_ANON_REQ` - Anonymous request
- `0x08 / 0b1000` - `PAYLOAD_TYPE_PATH` - Returned path
- `0x09 / 0b1001` - `PAYLOAD_TYPE_TRACE` - Trace a path, collecting SNR for each hop
- `0x0A / 0b1010` - `PAYLOAD_TYPE_MULTIPART` - Packet is part of a sequence of packets

- `0x0B / 0b1011` - `PAYLOAD_TYPE_CONTROL` - Control packet data (unencrypted)
- `0x0C / 0b1100` - reserved
- `0x0D / 0b1101` - reserved
- `0x0E / 0b1110` - reserved
- `0x0F / 0b1111` - `PAYLOAD_TYPE_RAW_CUSTOM` - Custom packet (raw bytes, custom encryption)
- Bits 6-7 - 2-bits - [Payload Version](#)
- `0x00 / 0b00` - v1 - 1-byte src/dest hashes, 2-byte MAC
- `0x01 / 0b01` - v2 - Future version (e.g., 2-byte hashes, 4-byte MAC)
- `0x02 / 0b10` - v3 - Future version
- `0x03 / 0b11` - v4 - Future version
- `transport_codes` - 4 bytes (optional)
- Only present for `ROUTE_TYPE_TRANSPORT_FLOOD` and `ROUTE_TYPE_TRANSPORT_DIRECT`
- `transport_code_1` - 2 bytes - `uint16_t` - calculated from region scope
- `transport_code_2` - 2 bytes - `uint16_t` - reserved
- `path_length` - 1 byte - Encoded path metadata
- Bits 0-5 store path hash count / hop count (`0-63`)
- Bits 6-7 store path hash size minus 1
- `0b00` : 1-byte path hashes
- `0b01` : 2-byte path hashes
- `0b10` : 3-byte path hashes
- `0b11` : reserved / unsupported
- `path` - `hop_count * hash_size` bytes - Path to use for Direct Routing or flood path tracking
- Up to a maximum of 64 bytes, defined by `MAX_PATH_SIZE`
- Effective byte length is calculated from the encoded hop count and hash size, not taken directly from `path_length`
- v1.12.0 firmware and older only handled legacy 1-byte path hashes and dropped packets whose path bytes exceeded [64 bytes](#)
- `payload` - variable length - Payload Data
- Up to a maximum 184 bytes, defined by `MAX_PACKET_PAYLOAD`
- Generally this is the remainder of the raw packet data
- The firmware parses this data based on the provided Payload Type
- v1.12.0 firmware and older drops packets with `payload` sizes [larger than 184](#)

Packet Format

| Field | Size (bytes) | Description |
|-----------------|---|--|
| header | 1 | Contains routing type, payload type, and payload version |
| transport_codes | 4 (optional) | 2x 16-bit transport codes (if <code>ROUTE_TYPE_TRANSPORT_*</code>) |
| path_length | 1 | Encodes path hash size in bits 6-7 and hop count in bits 0-5 |
| path | up to 64 (<code>MAX_PATH_SIZE</code>) | Stores <code>hop_count * hash_size</code> bytes of path data if applicable |

| Field | Size (bytes) | Description |
|---------|---|------------------------------------|
| payload | up to 184 (<code>MAX_PACKET_PAYLOAD</code>) | Data for the provided Payload Type |

“ NOTE: see the [Payloads](#) documentation for more information about the content of specific payload types.

Header Format

Bit 0 means the lowest bit (1s place)

| Bits | Mask | Field | Description |
|------|-------------------|-----------------|----------------------------------|
| 0-1 | <code>0x03</code> | Route Type | Flood, Direct, etc |
| 2-5 | <code>0x3C</code> | Payload Type | Request, Response, ACK, etc |
| 6-7 | <code>0xC0</code> | Payload Version | Versioning of the payload format |

Route Types

| Value | Name | Description |
|-------------------|--|----------------------------------|
| <code>0x00</code> | <code>ROUTE_TYPE_TRANSPORT_FLOOD</code> | Flood Routing + Transport Codes |
| <code>0x01</code> | <code>ROUTE_TYPE_FLOOD</code> | Flood Routing |
| <code>0x02</code> | <code>ROUTE_TYPE_DIRECT</code> | Direct Routing |
| <code>0x03</code> | <code>ROUTE_TYPE_TRANSPORT_DIRECT</code> | Direct Routing + Transport Codes |

Path Length Encoding

`path_length` is not a raw byte count. It packs both hash size and hop count:

| Bits | Field | Meaning |
|------|----------------|---|
| 0-5 | Hop Count | Number of path hashes (<code>0-63</code>) |
| 6-7 | Hash Size Code | Stored as <code>hash_size - 1</code> |

Hash size codes:

| Bits 6-7 | Hash Size | Notes |
|-------------------|-----------|-------------------------------|
| <code>0b00</code> | 1 byte | Legacy / default mode |
| <code>0b01</code> | 2 bytes | Supported in current firmware |

| Bits 6-7 | Hash Size | Notes |
|----------|-----------|-------------------------------|
| 0b10 | 3 bytes | Supported in current firmware |
| 0b11 | 4 bytes | Reserved / invalid |

Examples:

- 0x00: zero-hop packet, no path bytes
- 0x05: 5 hops using 1-byte hashes, so path is 5 bytes
- 0x45: 5 hops using 2-byte hashes, so path is 10 bytes
- 0x8A: 10 hops using 3-byte hashes, so path is 30 bytes

Payload Types

| Value | Name | Description |
|-------|-------------------------|--|
| 0x00 | PAYLOAD_TYPE_REQ | Request (destination/source hashes + MAC) |
| 0x01 | PAYLOAD_TYPE_RESPONSE | Response to REQ or ANON_REQ |
| 0x02 | PAYLOAD_TYPE_TXT_MSG | Plain text message |
| 0x03 | PAYLOAD_TYPE_ACK | Acknowledgment |
| 0x04 | PAYLOAD_TYPE_ADVERT | Node advertisement |
| 0x05 | PAYLOAD_TYPE_GRP_TXT | Group text message (unverified) |
| 0x06 | PAYLOAD_TYPE_GRP_DATA | Group datagram (unverified) |
| 0x07 | PAYLOAD_TYPE_ANON_REQ | Anonymous request |
| 0x08 | PAYLOAD_TYPE_PATH | Returned path |
| 0x09 | PAYLOAD_TYPE_TRACE | Trace a path, collecting SNR for each hop |
| 0x0A | PAYLOAD_TYPE_MULTIPART | Packet is part of a sequence of packets |
| 0x0B | PAYLOAD_TYPE_CONTROL | Control packet data (unencrypted) |
| 0x0C | reserved | reserved |
| 0x0D | reserved | reserved |
| 0x0E | reserved | reserved |
| 0x0F | PAYLOAD_TYPE_RAW_CUSTOM | Custom packet (raw bytes, custom encryption) |

Payload Versions

| Value | Version | Description |
|-------|---------|------------------------------------|
| 0x00 | 1 | 1-byte src/dest hashes, 2-byte MAC |

| Value | Version | Description |
|-------|---------|--|
| 0x01 | 2 | Future version (e.g., 2-byte hashes, 4-byte MAC) |
| 0x02 | 3 | Future version |
| 0x03 | 4 | Future version |

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